Mockup Review Notes Creative Director: Kathy Pan Designer: Lu Folsey

- I like mock-up b version, where the background is blur, but maybe move the nav bar to the top
- I like how the color of each individual subpage is matching with the color of the background
- Nav bar at top, could make it a cloud shape if possible
- on one of the subpages, maybe add more gameplay image to demonstrate the game
- for the mobile version, maybe it would be good to have a menu button for the navigation instead of a nav bar
- would like to have the nav bar blend into the theme a bit more, now it kind of sticks out apart from the theme.